

Title (en)  
Structure for games of combinatorial skill.

Title (de)  
Konstruktion für Kombinationsspiele.

Title (fr)  
Construction pour jeux de combinaisons.

Publication  
**EP 0391472 A1 19901010 (EN)**

Application  
**EP 90200752 A 19900329**

Priority  
IT 1999889 A 19890404

Abstract (en)  
The structure of the game (1) substantially comprises a base (2) provided with a pair of circular sliding tracks (11, 12) which cross in two points. The circular sliding tracks (11, 12) are occupied by two sets of sliding pieces (6, 6A) which, according to as the player acts on two selector wheels (3, 4), change their sliding tracks at said crossing points. Each sliding piece (6, 6A) is provided with distinctive marks, which make it possible an ordered sequence of said sliding pieces to be defined. The skill of the player is expressed by the same player being capable, by starting from a disordered arrangement of the sliding piece (6, 6A) along the circular sliding tracks (11, 12) of returning said sliding pieces back to a pre-established ordered arrangement.

IPC 1-7  
**A63F 9/08**

IPC 8 full level  
**A63F 9/08** (2006.01)

CPC (source: EP)  
**A63F 9/0823** (2013.01)

Citation (search report)

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- [Y] GB 2101897 A 19830126 - TSUKUDA ORIGINAL [JP]
- [A] WO 8806472 A1 19880907 - CATHREIN ANGELA [CH], et al
- [A] US 4468033 A 19840828 - MINAMI KOICHI [JP], et al
- [A] EP 0089581 A1 19830928 - IPARI MUESZEREGYAR [HU]
- [A] EP 0050755 A1 19820505 - FOK GYEM FINOMMECH ELEKT [HU]

Designated contracting state (EPC)  
AT BE CH DE DK ES FR GB GR LI LU NL SE

DOCDB simple family (publication)  
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