

Title (en)  
INTERACTIVE AUDIOVISUAL CONTROL MECHANISM

Publication  
**EP 0441864 A4 19921104 (EN)**

Application  
**EP 89912744 A 19891103**

Priority  
US 26707988 A 19881104

Abstract (en)  
[origin: WO9005350A1] An interactive computer system in which large amounts of high quality audio and video are presented simultaneously, wherein individual visual frames of a VD (30) are displayed on the system's monitor (40) for specified periods of time while discrete sounds and utterances from a CD/ROM (20) are played through the system's speaker (50). Audio from the VD (30) and computer's CPU (10) may also be accessed at the same time, as well as computer graphic still images (41) and animation (42). A "Control Bar" mechanism (60) provides a consistent interface which insulates the user from the various sources of audiovisual information, enabling the user to concentrate on the information itself. A "Shuffler" mechanism provides the user with much of the system's appearance of intelligence, controlling which particular audio and/or visual components the system selects based upon a "performance level", determined from the user's interaction with the system.

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**G09B 5/06**

IPC 8 full level  
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CPC (source: EP)  
**G09B 5/06** (2013.01); **G09B 7/04** (2013.01); **G09B 19/06** (2013.01)

Citation (search report)  
• [A] GB 2174529 A 19861105 - SONY CORP  
• [X] RESEARCH DISCLOSURE. no. 240, April 1984, HAVANT GB pages 141 - 155; 'Interactive training method and system'  
• See references of WO 9005350A1

Designated contracting state (EPC)  
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