

Title (en)
Gaming or amusement machines.

Title (de)
Spielmaschine.

Title (fr)
Machine de jeu.

Publication
EP 0501727 A2 19920902 (EN)

Application
EP 92301534 A 19920224

Priority
GB 9104100 A 19910227

Abstract (en)
A gaming or amusement machine comprises a die or similar symbol carrying body (1) which can be orientated with respect to axes passing through the body (1) to present symbols at a viewing station (D) in the machine. Drive means (6, 7) is provided to move the body between different presentation positions in which different symbols are presented to the viewing station (D) and sensor means (8, 9) detects the orientation of the body (1) and produces signals indicative of the symbol presented to the viewing station (D). Control means (12) receives signals from the sensor means and controls the drive means (6, 7) so that the symbol presented to the viewing station (D) is known to the control means and controlled by it. Driving the body (1) to present random faces of the body to the viewing station (D) provides a game of chance. <IMAGE>

IPC 1-7
A63F 9/04; **G07F 17/34**

IPC 8 full level
A63F 9/04 (2006.01); **G07F 17/34** (2006.01)

CPC (source: EP)
A63F 9/04 (2013.01); **G07F 17/3213** (2013.01)

Cited by
ES2072188A2; EP0577415A3; EP1574936A1

Designated contracting state (EPC)
BE DE ES GB NL

DOCDB simple family (publication)
EP 0501727 A2 19920902; **EP 0501727 A3 19921014**; **EP 0501727 B1 19950809**; DE 69203892 D1 19950914; DE 69203892 T2 19960411; ES 2036509 T1 19930601; ES 2036509 T3 19951201; GB 2253154 A 19920902; GB 2253154 B 19950201; GB 9104100 D0 19910417; GB 9203873 D0 19920408

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