

Title (en)

Improvements in and relating to electronic shooting games.

Title (de)

Elektronisches Schiessspiel.

Title (fr)

Jeu de tir électronique.

Publication

EP 0619130 A2 19941012 (EN)

Application

EP 94650006 A 19940302

Priority

- IE 930152 A 19930302
- IE 930366 A 19930514

Abstract (en)

A simulated battlefield mine (1) for an electronic shooting game provides improved visual effects and new challenges for players. A flash beacon (10) is operated to flash repeatedly to provide a warning before a simulated mine explosion. In a vulnerable mode of operation the mine (1) may be hit by radiation from a shooting game gun as recorded at a sensor/transmitter unit (11). This may delay or prevent an explosion occurring. When an explosion occurs, strobe lights (9) are operated in a flashing mode, a siren (16) is activated, and a speaker (15) emits a sound simulating an explosion. At the same time, radiation is transmitted from the units (11) to hit players who are in the line of radiation. Many variations in the mode of operation are possible under computer (3) control. <IMAGE>

IPC 1-7

A63F 9/02; F41G 3/26

IPC 8 full level

F41G 3/26 (2006.01)

CPC (source: EP)

F41G 3/26 (2013.01); **F41G 3/2655** (2013.01)

Cited by

US6248019B1; EP0854348A1; AU2001297879B2; EP1752729A3; WO02103654A3

Designated contracting state (EPC)

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