

Title (en)

Simulated visual display system for a game device.

Title (de)

Bildschirmsimulation für Spielvorrichtung.

Title (fr)

Système d'affichage visuel simulé pour dispositif de jeu.

Publication

EP 0682963 A2 19951122 (EN)

Application

EP 95112434 A 19920529

Priority

- EP 92109115 A 19920529
- JP 15380791 A 19910530

Abstract (en)

An arcade game which can have simulated objects, such as race horses traversing a simulated race track, can further have video images generated which will represent the same positional relationship of the objects. The track can positionally sense the actual position of the moving objects and an image forming circuit can be responsive to the positional data to generate computer images from a variety of angles based on background images of the track and of the individual horses to project a realistic computer image for observers. <IMAGE>

IPC 1-7

A63F 9/14; A63F 9/22

IPC 8 full level

A63F 9/14 (2006.01); **A63F 3/02** (2006.01); **A63F 9/24** (2006.01)

CPC (source: EP)

A63F 9/143 (2013.01); **A63F 2003/00665** (2013.01); **A63F 2009/246** (2013.01); **A63F 2009/2463** (2013.01); **A63F 2250/14** (2013.01)

Citation (applicant)

JP H0249862 A 19900220 - MATSUSHITA ELECTRIC WORKS LTD

Cited by

EP1650718A3; AU710663B2; WO0211085A3

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DE GB IT

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EP 0682963 A2 19951122; **EP 0682963 A3 19960110**; **EP 0682963 B1 19980429**; DE 69212904 D1 19960926; DE 69212904 T2 19970130; DE 69225341 D1 19980604; DE 69225341 T2 19981008; HK 60497 A 19970516

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