

Title (en)  
Game

Title (de)  
Spiel

Title (fr)  
Jeu

Publication  
**EP 0769314 B1 20021211 (FR)**

Application  
**EP 96116377 A 19961012**

Priority  
CH 296695 A 19951019

Abstract (en)  
[origin: EP0769314A2] The toy comprises regular dodecahedrons (2) whose faces have two different types of character appearance, each belonging to the same family. One family is represented by a design with a bare surface and the other by a shaded surface. The general configuration of the visible faces one type and the visible faces of a second type of polyhedrals (2) will meet the imperatives of the game rules. The toy has a base (4) with cavities in which the polyhedrals are partially engaged. These cavities are located so that the polyhedrals can be stacked in successive layers to form a pyramid.

IPC 1-7  
**A63F 9/12**

IPC 8 full level  
**A63F 3/02** (2006.01); **A63F 9/12** (2006.01); **A63F 9/00** (2006.01)

CPC (source: EP US)  
**A63F 3/00574** (2013.01 - EP US); **A63F 9/12** (2013.01 - EP US); **A63F 3/00214** (2013.01 - EP US); **A63F 2003/00716** (2013.01 - EP US); **A63F 2009/0035** (2013.01 - EP US)

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**EP 96116377 A 19961012**; DE 69625311 T 19961012; JP 27478496 A 19961017; US 72883096 A 19961010