

Title (en)
Game

Title (de)
Spiel

Title (fr)
Jeu

Publication
EP 0769314 B1 20021211 (FR)

Application
EP 96116377 A 19961012

Priority
CH 296695 A 19951019

Abstract (en)
[origin: EP0769314A2] The toy comprises regular dodecahedrons (2) whose faces have two different types of character appearance, each belonging to the same family. One family is represented by a design with a bare surface and the other by a shaded surface. The general configuration of the visible faces one type and the visible faces of a second type of polyhedrals (2) will meet the imperatives of the game rules. The toy has a base (4) with cavities in which the polyhedrals are partially engaged. These cavities are located so that the polyhedrals can be stacked in successive layers to form a pyramid.

IPC 1-7
A63F 9/12

IPC 8 full level
A63F 3/02 (2006.01); **A63F 9/12** (2006.01); **A63F 9/00** (2006.01)

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EP 96116377 A 19961012; DE 69625311 T 19961012; JP 27478496 A 19961017; US 72883096 A 19961010