

Title (en)

METHOD AND APPARATUS FOR INSERTION OF VIRTUAL OBJECTS INTO A VIDEO SEQUENCE

Title (de)

VERFAHREN UND VORRICHTUNG ZUR EINBLENDUNG VON VIRTUELLEN OBJEKTEN IN EINER VIDEOSEQUENZ

Title (fr)

PROCEDE ET APPAREIL POUR L'INSERTION D'OBJETS VIRTUELS DANS UNE SEQUENCE VIDEO

Publication

**EP 0875115 A1 19981104 (EN)**

Application

**EP 97900282 A 19970107**

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Abstract (en)

[origin: WO9726758A1] A computer generated character is inserted into a video film by selection of a sequence from the video, the selector sequence having selected feature points in the first, last and intermediate frames of the sequence, manual insertion of the character into the first and last frames of the sequence and by automatic calculation using the feature points and reference points on the computer generated character, the position of the character in each intermediate frame of the sequence is determined.

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**H04N 5/272**

IPC 8 full level

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CPC (source: EP)

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