

Title (en)

METHOD AND APPARATUS FOR PROGRAMMING A GRAPHICS SUBSYSTEM REGISTER SET

Title (de)

VERFAHREN UND GERÄT ZUM PROGAMMIEREN EINES GRAFISCHEN UNTERSYSTEM-REGISTERSETS

Title (fr)

PROCEDE ET APPAREIL POUR PROGRAMMER UN ENSEMBLE DE REGISTRES DANS UN PROCESSEUR GRAPHIQUE

Publication

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Application

EP 98921155 A 19980512

Priority

US 9809688 W 19980512

Abstract (en)

[origin: WO9959068A1] A graphics system (Figure 3) includes a graphics processor (310) for rendering graphics primitives with a display list. A host processor (302) generates a display list which includes a command format for loading the display list into a register file (312). The graphics processor (310) includes logic (410) to encode and decode the command register to sequentially load the display list into the register file (312) without a physical reference to the register being loaded. The command register may also be programmed to allow the graphics processor (310) to randomly load register file (312) thereby shortening the processing of the display list and allowing the display list to be written during a burst cycle mode of bus operation.

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G06F 12/06

IPC 8 full level

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