

Title (en)

Method of replenishing developer in a hybrid scavengeless development system

Title (de)

Verfahren zum Nachfüllen von Entwicklern in einem hybriden berührungsfreien Entwicklungssystem

Title (fr)

Procédé de remplissage de développeur dans un système de développement hybride sans contact

Publication

EP 1132778 A3 20060329 (EN)

Application

EP 01105136 A 20010302

Priority

US 52036100 A 20000307

Abstract (en)

[origin: US6248496B1] A replenisher material of toner particles and carrier particles, wherein a replenisher ratio of the toner particles to the carrier particles in the replenisher is determined as a function of at least one property of the developer and at least one operational property of an apparatus for developing an electrostatic latent image recorded on an image receiving member, and wherein the apparatus includes a housing defining a chamber having a supply of developer comprised of toner particles and carrier particles therein, a donor member spaced from the image receiving member and adapted to transport toner particles of the developer from the chamber to a development zone adjacent the image receiving member, at least one wire positioned in the development zone between the image receiving member and the donor member, a voltage supply for electrically biasing the at least one wire during a developing operation with a current to detach toner particles from the donor member, forming a cloud of toner particles in the development zone, and developing the latent image with toner particles from the cloud, and at least one dispenser for dispensing replenisher comprised of toner particles and carrier particles into the chamber, wherein a replenisher ratio of the toner particles to the carrier particles in the replenisher is determined as a function of at least one property of the developer and at least one operational property of the apparatus. The replenisher ratio is preferably determined as a function of the tribo stability of the developer in a non-replenishment mode of the apparatus and/or as a function of the conductivity of the developer in a non-replenishment mode of the apparatus.

IPC 8 full level

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CPC (source: EP US)

G03G 13/09 (2013.01 - EP US); **G03G 2215/0621** (2013.01 - EP US); **G03G 2215/0643** (2013.01 - EP US)

Citation (search report)

- [XD] US 4614165 A 19860930 - FOLKINS JEFFREY J [US], et al
- [XD] US 5978633 A 19991102 - HIRSCH MARK J [US], et al
- [A] US 5945244 A 19990831 - BARBETTA ANGELO J [US], et al
- [XD] HART S C ET AL SOCIETY FOR IMAGING SCIENCE AND TECHNOLOGY: "TRICKLE--CONTINUOUS DEVELOPER MATERIAL REPLENISHMENT FOR TWO COMPONENT DEVELOPMENT SYSTEMS", PROCEEDINGS OF THE INTERNATIONAL CONGRESS ON ADVANCES IN NON IMPACT PRINTING TECHNOLOGIES. ORLANDO, OCT. 21 - 26, 1990, SPRINGFIELD, SIST, US, vol. CONGRESS 6, 21 October 1990 (1990-10-21), pages 44 - 54, XP000222261

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