Title (en)

Display control method, game machine, and recording medium having recorded thereon processing program, for inhibiting unsmooth movement of display image

Title (de)

Verfahren zur Ansteuerung einer Anzeige, Spielvorrichtung, und Aufzeichnungsmedium mit einem Programm zum Verhindern von stossartigen Bewegungen des angezeigten Bildes

Title (fr)

Méthode de commande d'affichage, appareil de jeu, et support d'enregistrement comportant un programme pour prévenir un mouvement cahotant de l'image affichée

Publication

EP 1160761 A2 20011205 (EN)

Application

EP 01303909 A 20010430

Priority

JP 2000161440 A 20000531

Abstract (en)

A display image (201) which is substantially identical with a display image (200) and has the minimum opacity is caused to emerge so as to overlap the display image (200). Next, the display image (201) is shifted one dot to the right, and opacity of the display image (201) is increased gradually until opacity assumes a value of 100%. Further, the display image (200) is erased from the display area. <IMAGE> <IMAGE> <IMAGE> <IMAGE>

IPC 1-7

G09G 5/36

IPC 8 full level

A63F 13/00 (2006.01); A63F 13/52 (2014.01); A63F 13/55 (2014.01); G06T 13/00 (2006.01); G06T 13/80 (2011.01); G09G 5/34 (2006.01); G09G 5/36 (2006.01); G09G 5/377 (2006.01); H04N 5/262 (2006.01)

CPC (source: EP US)

G09G 5/346 (2013.01 - EP US); A63F 2300/203 (2013.01 - EP US); G09G 2320/0261 (2013.01 - EP US)

Designated contracting state (EPC)

DE FR GB

DOCDB simple family (publication)

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