

Title (en)
OBJECT RECOGNITION TOYS AND GAMES

Title (de)
OBJEKTERKENNENDE SPIELZEUGE UND SPIELE

Title (fr)
JOUETS ET JEUX A RECONNAISSANCE D'OBJETS

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Application
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Priority
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Abstract (en)
[origin: WO03043709A1] A toy or game play apparatus or method involving a powered host or master unit (103, 110, 120) which operates interactively with one or more nonself-powered play objects (108). The host has a preprogrammed microcontroller (213) and an RFID reader/interrogator circuit (207). Each play object (108) has a RFID tag IC (108a). When the host (103, 110, 120) and a play object (108) are positioned so as to afford RF communication between them, the host (103, 110, 120) sends power to energize the tag IC (207) of the play object (108). The host (103) recognizes that transmitted data and makes a presentation to the user caused by that transmitted data. Some or even all of the presentation may be the data from the play object (108).

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