

Title (en)
Gaming machine

Title (de)
Spielautomat

Title (fr)
Machine à sous

Publication
EP 1482461 A2 20041201 (EN)

Application
EP 04012925 A 20040601

Priority
JP 2003152381 A 20030529

Abstract (en)
A gaming machine of the invention includes a reel with symbols to show a predetermined winning mode determined on the basis of a player's operation provided on its peripheral surface, a display device configured to display an effect image according to the progress of a game by the player, the display device having a winning mode display area for displaying the predetermined winning mode, and a display mode altering unit configured to alter a display mode in a portion of the effect image displayed in the winning mode display area.
The machine (1) has a liquid crystal display device (3) for displaying an effect image based on a player's progress. The display device has reel display windows for displaying a symbol of reels. The display device has winning mode display areas to transparently display symbols constituting a winning mode. The display device performs arithmetic computation on color information of images to alter portions of the effect image.

IPC 1-7
G07F 17/32; **G07F 17/34**

IPC 8 full level
G07F 17/32 (2006.01); **G07F 17/34** (2006.01)

CPC (source: EP US)
G07F 17/32 (2013.01 - EP US); **G07F 17/3211** (2013.01 - EP US); **G07F 17/34** (2013.01 - EP US)

Designated contracting state (EPC)
AT BE BG CH CY CZ DE DK EE ES FI FR GB GR HU IE IT LI LU MC NL PL PT RO SE SI SK TR

DOCDB simple family (publication)
EP 1482461 A2 20041201; **EP 1482461 A3 20081231**; AU 2004202356 A1 20041216; AU 2004202356 B2 20091126; CN 1296111 C 20070124; CN 1572345 A 20050202; US 2004242323 A1 20041202; ZA 200404248 B 20050330

DOCDB simple family (application)
EP 04012925 A 20040601; AU 2004202356 A 20040528; CN 200410046203 A 20040531; US 85686004 A 20040601; ZA 200404248 A 20040531