

Title (en)

Gaming machine and method for controlling a gaming machine

Title (de)

Spielautomat und Verfahren zum Kontrollieren eines Spielautomaten

Title (fr)

Machine de jeu et méthode pour contrôler une machine de jeu

Publication

**EP 1600905 A1 20051130 (EN)**

Application

**EP 05011639 A 20050530**

Priority

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- JP 2005071679 A 20050314

Abstract (en)

The preset invention provides a gaming machine which allows a player to enjoy himself/herself with a new game in accordance with effects and rules which have neither been used nor known heretofore. The game machine includes a display which is capable of displaying a predetermined game mode using plural kinds of blocks on a screen; a display controller which allows the display to display the game mode in which when the plural kinds of blocks are displayed in a stacked manner within a predetermined region of the screen and the blocks which are arranged next to each other turn out to be the same kind, the blocks which are arranged next to each other are eliminated; and payout means which awards the predetermined number of game mediums to a player in accordance with the number of blocks which are eliminated on the display. <IMAGE>

IPC 1-7

**G07F 17/32**

IPC 8 full level

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CPC (source: EP US)

**G07F 17/32** (2013.01 - EP US); **G07F 17/3286** (2013.01 - EP US); **G07F 17/3295** (2013.01 - EP US)

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- [X] EP 1378873 A2 20040107 - ARUZE CO LTD [JP]
- [X] EP 0936587 A2 19990818 - ARUZE CORP [JP]

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