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GAME

Title (de)
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Application
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Abstract (en)
[origin: WO2004094015A1] The present invention relates to a game for teaching users about conditions effecting the human body. In order to achieve this the game includes a game zone representing a body inflicted with a condition, a number of opponents representing attributes of the condition, and at least one character representing the user. In use, the user is asked a number of questions, with the user being required to supply answers to the questions to thereby obtain one or more weapons for overcoming the opponents. The story line of the game represents the progression of the condition, with the character being required to eliminate at least some of the opponents in order to allow the user to overcome the condition and win the game.

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- No Search
- See references of WO 2004094015A1

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