

Title (en)

Gaming machine, game control method and game system

Title (de)

Spielautomat, Spielsteuerverfahren und Spielsystem

Title (fr)

Machine de jeu, méthode de contrôle de jeu et système de jeu

Publication

EP 1760675 A1 20070307 (EN)

Application

EP 06290502 A 20060330

Priority

- JP 2005015797 W 20050830
- JP 2005015817 W 20050830

Abstract (en)

An object of the present invention is to provide a gaming machine which can prevent for a player who has spent many of the game media from feeling unpleasant against the game, building up distrust thereto, or losing interest in or a concern on the game. The gaming machine of the present invention includes: winning combination determining means for determining a winning combination by a lottery; means for generating a first special game state that is a game state advantageous to a player when the determined winning combination is a special winning combination; and means for, when a condition that the number of games accumulatively counted each time a game is played reaches a set value set as an object of comparison with the number of games is established, generating a second special game state that is a game state advantageous to a player and is generated only when the condition is established.

IPC 8 full level

G07F 17/32 (2006.01)

CPC (source: EP)

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Citation (search report)

- [X] US 5890963 A 19990406 - YEN WEI [US]
- [X] EP 1477947 A2 20041117 - IGT UK LTD [GB]

Cited by

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DOCDB simple family (publication)

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