

Title (en)  
INTERACTING TOYS

Title (de)  
INTERAGIERENDES SPIELZEUG

Title (fr)  
JOUETS INTERACTIFS

Publication  
**EP 2341991 A1 20110713 (EN)**

Application  
**EP 09784524 A 20090121**

Priority  
• GB 2009000160 W 20090121  
• GB 2008002457 W 20080718

Abstract (en)  
[origin: WO2010007336A1] There is provided a toy (A) adapted to have an interaction with at least one other such toy (B), comprising: a processor (1700) and a memory (1702) coupled to said processor; wherein said processor comprises: means (1704) for generating an output signal representative of an action to be performed; and means for generating a trigger (1706) signal, for reception at at least one other such toy, to trigger said other such toy to perform an action before the said toy has completed its own action. Furthermore, the trigger signal is generated at pre-determined time interval after said toy has initiated its own action, or the trigger signal is generated at a pre-determined time interval before said toy has completed its own action.

IPC 8 full level  
**A63H 3/28** (2006.01)

CPC (source: EP)  
**A63H 3/28** (2013.01); **A63H 30/04** (2013.01); **A63H 2200/00** (2013.01)

Citation (search report)  
See references of WO 2010007336A1

Designated contracting state (EPC)  
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Designated extension state (EPC)  
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**WO 2010007336 A1 20100121**; EP 2341991 A1 20110713; JP 2011528246 A 20111117; JP 2014028284 A 20140213; JP 5404781 B2 20140205

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**GB 2009000160 W 20090121**; EP 09784524 A 20090121; JP 2011517987 A 20090121; JP 2013192224 A 20130917