

Title (en)

A GAME SYSTEM COMPRISING A NUMBER OF BUILDING ELEMENTS

Title (de)

SPIELSYSTEM MIT EINER REIHE VON BAUELEMENTEN

Title (fr)

SYSTÈME DE JEU COMPRENANT UN CERTAIN NOMBRE D'ÉLÉMENTS DE CONSTRUCTION

Publication

EP 2445600 A1 20120502 (EN)

Application

EP 10739699 A 20100625

Priority

- IB 2010052915 W 20100625
- DK PA200900793 A 20090625

Abstract (en)

[origin: WO2010150232A1] A game-system is provided which comprises a number of building elements arranged for being assembled into at least one predefined three-dimensional structure, wherein said game system comprises position means for determining and/or detecting the position and/or the three-dimensional orientation of at least one of the building elements in the three-dimensional structure, and verification means for establishing if said position and/or three-dimensional orientation is correct in relation to said pre-defined three-dimensional structure. The game system according to the present invention has the advantage that the player can hold the building elements in the hands, and physically build the structure; thereby ensure that the game system according to the invention involves a level of interaction, which is not present in a conventional virtual game.

IPC 8 full level

A63H 33/04 (2006.01)

CPC (source: EP)

A63H 33/042 (2013.01)

Citation (search report)

See references of WO 2010150232A1

Designated contracting state (EPC)

AL AT BE BG CH CY CZ DE DK EE ES FI FR GB GR HR HU IE IS IT LI LT LU LV MC MK MT NL NO PL PT RO SE SI SK SM TR

DOCDB simple family (publication)

WO 2010150232 A1 20101229; EP 2445600 A1 20120502

DOCDB simple family (application)

IB 2010052915 W 20100625; EP 10739699 A 20100625