

Title (en)
AVATAR-BASED VIRTUAL DRESSING ROOM

Title (de)
AVATAR-BASIERTER, VIRTUELLER ANKLEIDERAUM

Title (fr)
DRESSING VIRTUEL BASÉ SUR AVATAR

Publication
EP 2880637 A2 20150610 (EN)

Application
EP 13745992 A 20130801

Priority
• US 201213565586 A 20120802
• US 2013053115 W 20130801

Abstract (en)
[origin: WO2014022608A2] A method to help a user visualize how a wearable article will look on the user's body. Enacted on a computing system, the method includes receiving an image of the user's body from an image-capture component. Based on the image, a posable, three-dimensional, virtual avatar is constructed to substantially resemble the user. In this example method, data is obtained that identifies the wearable article as being selected for the user. This data includes a plurality of metrics that at least partly define the wearable article. Then, a virtualized form of the wearable article is attached to the avatar, which is provided to a display component for the user to review.

IPC 8 full level
G06T 19/00 (2011.01)

CPC (source: EP)
G06T 17/00 (2013.01); **G06T 19/20** (2013.01); **G06T 2210/16** (2013.01); **G06T 2219/2021** (2013.01)

Citation (search report)
See references of WO 2014022608A2

Citation (examination)
JINIL JANG: "Skeleton Tracking and Body Measurements with Kinect", YOUTUBE, 6 March 2012 (2012-03-06), pages 1 pp., XP054977407, Retrieved from the Internet <URL:https://www.youtube.com/watch?v=e4HTImEA6Ec> [retrieved on 20170601]

Cited by
GB2608885A

Designated contracting state (EPC)
AL AT BE BG CH CY CZ DE DK EE ES FI FR GB GR HR HU IE IS IT LI LT LU LV MC MK MT NL NO PL PT RO RS SE SI SK SM TR

Designated extension state (EPC)
BA ME

DOCDB simple family (publication)
WO 2014022608 A2 20140206; WO 2014022608 A3 20150402; CN 104854623 A 20150819; EP 2880637 A2 20150610

DOCDB simple family (application)
US 2013053115 W 20130801; CN 201380040978 A 20130801; EP 13745992 A 20130801