

Title (en)

METHOD FOR REPRODUCIBLE PARALLEL SIMULATION AT ELECTRONIC SYSTEM LEVEL IMPLEMENTED BY MEANS OF A MULTI-CORE DISCRETE-EVENT SIMULATION COMPUTER SYSTEM

Title (de)

VERFAHREN ZUR REPRODUZIERBAREN PARALLELSIMULATION AUF ELEKTRONISCHER SYSTEMEBENE, DIE MITTELS EINES MULTICORE-SIMULATIONSRECHNERSYSTEMS MITEREIGNISORIENTIERTER SIMULATION IMPLEMENTIERT IST

Title (fr)

PROCÉDÉ DE SIMULATION PARALLÈLE REPRODUCTIBLE DE NIVEAU SYSTÈME ÉLECTRONIQUE MIS EN OEUVRE AU MOYEN D'UN SYSTÈME INFORMATIQUE MULTI-COEURS DE SIMULATION À ÉVÉNEMENTS DISCRETS

Publication

EP 4042277 A1 20220817 (FR)

Application

EP 20786583 A 20201008

Priority

- FR 1911332 A 20191011
- EP 2020078339 W 20201008

Abstract (en)

[origin: WO2021069626A1] Disclosed is a method for reproducible parallel discrete event simulation at electronic system level implemented by means of a multi-core computer system, the simulation method comprising a series of evaluation phases, implemented by a simulation kernel executed by the computer system, comprising the following steps: - parallel process scheduling (1); - dynamic detection of shared addresses (2) of at least one shared memory of a simulated electronic system by concurrent processes, at addresses of the shared memory, using a state machine, respectively associated with each address of the shared memory; - avoidance of conflicts of access (3) to addresses of the shared memory by concurrent processes, by preemption of a process by the kernel when the process introduces an inter-process dependency of the "read-after-write" or "write-after-read-or-write" type; - verification of conflicts of access (4) to shared memory addresses by analysis of the inter-process dependencies using a trace of the accesses to the shared memory addresses of each evaluation phase and a search for cycles in an inter-process dependency graph; - backtracking (5), when at least one conflict is detected, to restore a past state of the simulation after determination of an order of conflict-free execution of the processes of the conflictual evaluation phase during which the conflict is detected, during a new simulation that is identical until the excluded conflictual evaluation phase is reached; and - generation of an execution trace (6) allowing the subsequent reproduction of the simulation in an identical manner.

IPC 8 full level

G06F 9/48 (2006.01); **G06F 9/52** (2006.01); **G06F 11/28** (2006.01)

CPC (source: EP US)

G06F 9/3877 (2013.01 - US); **G06F 9/4881** (2013.01 - EP); **G06F 9/4887** (2013.01 - US); **G06F 9/52** (2013.01 - US); **G06F 9/524** (2013.01 - EP); **G06F 11/28** (2013.01 - EP)

Citation (search report)

See references of WO 2021069626A1

Designated contracting state (EPC)

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Designated extension state (EPC)

BA ME

DOCDB simple family (publication)

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