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Remarks:

This application was filed on 27-03-2014 as a divisional application to the application mentioned under INID code 62.

(54) **System and method for packet timing of circuit emulation services over networks**

(57) The invention relates to a method and a system (100) for managing communication of information in a network, which comprises preferably a wireless mesh network, comprising a plurality of network nodes, wherein a plurality of circuit emulation data flows (110) are established between a first network node (105) and at least a second network node (105), wherein each of a plurality of predetermined circuit emulation frame rates is assigned to each of the plurality of circuit emulation data flows (110), and wherein a second frame rate, different than each of the predetermined circuit emulation frame rates, is assigned to backhaul links between network nodes (105) such that the second frame rate is substantially independent of each of the plurality of predetermined circuit emulation frame rates.

